



# POINT BLANK MUSIC SCHOOL

Logic Pro X

6 week school programme

## WEEK 1

### Rhythm & Beats

#### **The role of drums in music (5 minutes)**

In most popular music, the drums are the backbone of any rhythm track, defining its general groove and feel. The drums generally mark the beat of a song, this is what we dance to. In many modern musical genres, like dance music, hip hop, or drum & bass, the styles and sounds of the drums often define the genre of the track itself.

#### **The Drum Kit (5 minutes)**

A drum kit is made of several individual drums, each with its own individual sound and role. If you're not exactly sure what a kick, snare or hi-hat is, or what they do for a song, here is the place to find out.

*Share images provided in the Week 1 Media Folder (Drum Kit & Midi Keyboard)*

#### **Activity : Creating a hip hop beat (30 minutes)**

Launch the provided Logic Pro X project file to demonstrate a hip hop beat made with Drum Machine Designer. Highlight how to select the pencil tool and how to draw notes onto the piano roll.

Open the piano roll and share some of the common traits of Hip Hop drum production, highlighting the simple kick and snare patterns with the complex hi-hats to create more complex rhythms.

Encourage students to explore creating their own beat using the logic project provided.

*Share the Logic project to students via AirDrop.*

#### **Share and celebrate (10 mins)**

Offer students the chance to share their work if they feel comfortable doing so and offer feedback.

#### **Introduce next week's session - Harmony and Melody (5 minutes)**

*Students should save their work to continue with their song in the following sessions.*